



DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1/2 level; Reopening)
1 level aggressive: (3)8-16, (4)5+ suit
2 level sound: (10)11-16, 5+ good suit/6+, normally unbal
General responses: New suit: F1, cue bid: good raise, mixed raise
After (1X) 1M (P/1Y/2♣) we play TRFs, 2NT: 4+M INV+
Reopening: As above but lighter
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd : 15-18 ⇒ Sys on, 4 th : 11-14 (after 1m) ⇒ Sys on
4 th : 11-16 (after 1M) ⇒ Sys on except after 1NT-2♣; 2NT: 15-16 ⇒ 3♣: reask.
JUMP OVERCALLS (Style; Responses; Unusual NT)
NAT PREE
Over a weak 2X, a jump to 3new shows a good suit and 14-16
2NT Unusual, 5-5 in lowest unbid suits, constructive
Reopen: 2High: 10-13 6+, 2NT: 19-21 BAL ⇒ sys on
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Direct Cue: Highest and one other, constructive
(1X at least 3+) 3X: Stopper Ask, (1X Art/2+) 3X: NAT PREE
VS. NT (vs. Strong/Weak; Reopening;PH)
X: Penalty
2♣: Both Majors, 2♦: One M, 2M: 5+M 4+m
2NT: Both minors, 3m = Wide range
PH: As above except X: 5+m 4+M
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)
X:T/O (optional vs 4S), (2X) 2NT: 15-18, (Non)Leaping Michaels
(2m) 3m: 5-5 M's, (2M) 3M: 5-5 m's, (3M) 4M: 5-5 m's strong
(3M) 4NT: 5-5 m's weak, (3m) 4C: 5-5 om+M, (3m) 4D: 5-5 M's
VS. Multi: X: 13-15 BAL/17+, 4m: Leaping Michaels
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
X: M's, NT: m's
OVER OPPONENTS' TAKEOUT DOUBLE
1m(X) XX: 10+ forcing to 2m
After 1M(X) we play TRFs, 1NT 8-11 STP
After (1X) 1M(X) we play TRFs, 1NT 9-13 STP
1♦ (Dbl) 2♣: NAT NF, 2♦: weak, 2NT: INV+, 3♣: Fitjump

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	1-3-5	1-3-5	
NT	1-3-5	1-3-5	
Subseq	1-3-5	1-3-5	
Other: K asks for count against 4Mx+,			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(+), Ax	AKx(+), Ax	
King	KQ(+), AK.	KQ(+), AK	
Queen	QJ(+)	QJ(+)	
Jack	JT(+), Jx, AQJ	JT(+), Jx, AQJ	
10	Tx, HJT(+), T9x, T98(+)	Tx, HJT(+), T9x, T98(+)	
9	HT9(+), 9x	HT9(+), 9x	
Hi-x	Xx, xxXx, xxXxxx	Xx, xxXx, xxXxxx	
Lo-x	xxX, xxxX	xxX, xxxX	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit 1	Low = enc	Low-high = even	Low = enc
2	Low-high = even		Low-high = even
3	SP		
NT 1	Low = enc	Low-high = even	Low = enc
2	Low-high = even		Low-high = even
3	SP		
Signals (including Trumps): UDCA			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
T/O is 10+ if good distribution. We can dbl with 5m332, 4M225m, etc.			
Reopening with a double does not show extras			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support(re)doubles on 1-level			
Dbl is T/O from 2-level and above			
Invite doubles			
Lead directing doubles			
Anti lead directing doubles (Antimanco) applies when bidding is below			
3NT and anyone in the pair has bid the suit naturally			
Lightner doubles			
(1X) 2low (Dbl) Rdbl: Hx			

W B F CONVENTION CARD	
CATEGORY: GREEN	
NCBO: SWEDEN	
PLAYERS:	Ivar LICHTENSTEIN - Harry HJORTH WARLENIUS
EVENT:	
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
5542, TRF-♣, 1♦ UNBAL, 2/1 GF	
1♣: (11)12-14 BAL / 11+ NAT, 1♦: 4+♦ UNBAL	
1NT: (14+)15-17 BAL, might be semibal, 5M & 6m possible	
2♣: 18-20 BAL / GF any	
2♦: Weak 6+M, 2M: 9-12 6+M	
Aggressive PREEs. We open heavy hands on the 1-level and respond lightly. All NT openings/ranges might be semibal, in 1 st and 2 nd seat upgrades to a higher NT range are common.	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
1♣: 2+	
1♣-1♦/♥/♠: TRF	
2♣: 18-20 BAL / GF any	
2♦: Weak M (NV 5+M 0-8, V 6+M 3-8)	
2M: 9-12 6+M	
3NT: Running 7+M, no outside A/K/Q, in 1 st and 2 nd seat	
SPECIAL FORCING PASS SEQUENCES	
When we have forced to game (not just bid it)	
1X (Dbl) Rdbl: Forcing to 2X	
(1NT) Dbl (escape to 2m) P: Forcing to 2m+1	
IMPORTANT NOTES	
Openings can be lighter and preempts heavier in 3rd seat	
Singleton A/K usually not shown as singleton	
We're not strict about hcp ranges	
Often transfers in competition	
PSYCHICS: Rare	

Ivar LICHTENSTEIN & Harry HJORTH WARLENIUS - SWEDEN							
OPENING	TICK IF ARTIFICIAL	MIN NO. OF CARDS	NEG. DBL. THROUGH	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	✓	2	4♥	a) (11)12-14 BAL (5♦(332) possible) b) 11+ 4+♣ UNBAL	1♦/♥: 4+♥/♠, 1♠: a) 4+♦ (only 4M if GF) b) BAL w/o M, INT: NAT INV, 2♣: GF 5+♣ UNBAL, 2♦: One 6+M 3-7, 2♥: 5+♥ 4♠ 5-10, 2♠: 6+♣ INV+ (Not ST), 2NT: 5-5 m's weak or GF, 3♣: PREE, 3♦/♥: 6+♥/♠ PREE or GF w/ 0-1 loser suit, 3♠: TRF to 3NT	1♣-1♦/♥; 1♥/♠: a) 12-14 BAL 2-3M b) 11-15 UNBAL 3M, INT: a) 11-15 (5)6+♣ b) 16+ No 3M 6+♣ or 5+♣ 4+♦ c) 16+ 1M444, 2♣: 11-15 5+♣ 4+♦, 2♦: 16+ 3M 6+♣ or 5+♣ 4+♦, 2NT: 16+ 4(+)M, 3♣: 13-15 6♣ 3M 1♣-1♠; 2♦: a) 16+ 5+♣ 4+♦ b) 16+ 6+♣ 3♦, 2NT: 16+ 6+♣ No 3♦	Comp: Lots of transfers 1♣ (X/1♦) 1♦/X: 4+♥ 1♣ (1♥) X: 4+♠ 1♣ (1♠) 2♣/♦/♥: 5+♦/♥/♣ TRF-Lebensohl over natural bids on the 2-level PH: 2♣: 5+♣ weak
1♦		4	4♥	11+ 4+♦ UNBAL (Only 4♦ if 4-4-4-1♣)	2♣: GF NAT, 2♦: 3+♦ 8-11, 2M: 6+M (0)3-7, 2NT: GF 4+♦, 3♦: 4+♦ weak	1♦-1M; INT: a) 11-15 6+♦ b) 14-15 5+♦ 3M c) any 16+ w/o M, 2NT: 16+ 4+M 1♦-1♥/♠; 2♦: 11-15 4351 / 11-15 5+♦ 4+♥ 1♦-1NT; 2♣: a) 11-14 6+♦ b) any 18+ 1♦-1NT; 2♦: 11-14 5+♦ 4+M, 2NT: 15-17 5+♦ 4+♣, 3♣: 11-14 NAT, 2M/3♦: 15-17 NAT	Comp: Lots of transfers 1♦ (1♥) X: 4+♠ 1♦ (1♠) 2♣: 5+♥, 2♥: 5+♣ 3♣: Often good raise in ♦ PH: 2M/3♣: Fitjump, 2NT: INV+ 4+♦
1M		5	4♥	a) (11)12-14 BAL b) 18-20 BAL c) 11+ UNBAL	1NT: (0)5-11 (Might be 3M w/ <8), 2♣: GF BAL/♣ 2M: 8-11 3+M, 2NT: INV+ 4+M, 3♣: 7-9 4+M, 3M: (0)3-6 4+M, Two-tiered splinters	1M-1X; 2M: 13-15 6+M, 1M-1X; 3m: 13-15 Gazilli after 1♥/♠ - 1♠/NT.	PH: 2♣: Drury, Fitjumps
1NT			4♥	(14 ⁺)15-17 (semi)BAL 5M and 6m possible	2♣: Stayman, 2♦/♥: TRF, 2♠: 6+♣ any strength, 2NT: a) 6+♦ any strength, b) 5-5 m's weak, 3♣: Puppet stayman	Super accepts, 2 nd round TRFs after 1NT-2♦/♥ 1NT-2♠/NT(TRF to m); 3m-1: Neg, 3m: Pos Hxx+	Comp: TRF-lebensohl
2♣	✓		4♥	a) 18-20 BAL (No 5M) b) GF any	2♦: a) 5+♥ b) BAL c) 5-4+ M's d) 4M 5+m e) 3-suiter, 2♥: 5+♠, 2♠: 6+♣, 2NT: 6+♦, 3♣: (5-4) m's weak	2♣-2♦; 2♥: a) 18-20 BAL b) GF 5+♥ 2♣-2♦; 2♥-2♠; 2NT: 18-20 BAL ⇒ 3♣: Stayman	Comp: TRF-lebensohl
2♦	✓			NV: 5+M 0-8 V: 6+M 3-8	2M: P/C, 2NT: Ask, 4♣: TRF to your M, 4♦: Bid your M	2♦-2NT; 3♣: Min, 3♦: Max ♥, 3♥: Max ♠	Comp: 2♦ (X) P: Suggestion to play ♦, XX: Puppet to 2♥, 2M: P/C
2♥		6		9-12	2NT: Ask, 3♣: Puppet to 3♦ w/ a) (5)6+♦ b) TP 3♠ c) COG ♥/NT, 3♦: (5)6+♣ GF	2M-2NT; 3♣: any 6-4, 3♦: Max SHO m, 3M: Min, 3oM: Max SHO oM, 3NT: Max no SHO	Comp: TRFs after 2♥(X)
2♠		6		9-12	2NT: Ask, 3♣: Puppet to 3♦ w/ a) (5)6+♦ b) TP 3♥ c) COG ♠/NT, 3♦: (5)6+♥ INV+, 3♥: (5)6+♣ GF	As above	Comp: TRFs after 2♠(X)
2NT			4♥	21-23 BAL	3♣: Stayman, 3♦/♥: TRF, 3♠: GF m's		
3X		6		PREE, might be very light NV vs V			
3NT	✓			1 st /2 nd : Solid 7*M, no outside A/K/Q 3 rd /4 th : TP	Over 3NT Running M: 4♣: TRF to your M, 4♦: S/T		
4m		7		PREE, usually very weak		HIGH LEVEL BIDDING	
4M		7		PREE, might be strong in 3 rd /4 th seat		RKC 1430 (5NT Odd + V, 6X Even + V). Voidwood 0314 at 5-level. ROPI, DOPI, DEPO. Cue bids up the line showing either 1 st or 2 nd round control.	
4NT	✓			Asking for specific aces	5♣: 0, 5♦/♥/♠: ♦/♥/♠A, 5NT: ♣A, 6X: XA + higher A	3NT Non-Serious. 5NT pick a slam or RKC. When FP, pass and pull is ST.	
5m		8		PREE, might be strong in 3 rd /4 th seat			